**English: Persuasion Power!**

Write a persuasive speech on a topic of your choice. You could write about something you are passionate about and want to encourage others to try, or you could even write in role as a fictional character.

**English: Awesome Authors**

Write your own story! You can choose any genre you would like to write about: fantasy, adventure, sci-fi…

Be as creative as you can!

Year 6 Summer Term Homework

Choose **one** activity per week to complete.

Complete your chosen task each week by **Thursday**.

**Art: A Celebration of You!**

Create a piece of artwork which is all about you! Be inspired by artists like Frida Kahlo, who created amazing self portraits.

In your artwork you should include:

* A self-portrait
* Pictures or symbols to show your favourite things, hobbies and interests.

**Geography: Map Maker**

In Geography, we will be learning all about our local area. Draw a map of a location of your choice in Longton – it could be of school, your house, or Longton Brickcroft!

Remember to include a key and colour on your map.

**History: Propaganda Posters**

Research propaganda posters from WW2 – these are posters that were made to persuade people to do things to help the war effort!

Once you have been inspired by your research, create your own WW2 propaganda poster!

**Science: Amazing Adaptation**

Create a poster or presentation about an animal or plant which is adapted to its habitat.

You should include an explanation of the adaptations and how they help your chosen plant or animal survive.

You should also include an annotated picture of the plant and animal with its adaptations.

**History: Source Investigator**

Research what life was like in Britain during WW2. What jobs did people do to help with the war effort? How did life change for people during the war?

You can present your research in a format of your choice. You could create a PowerPoint, leaflet, information text or poster!

**Maths: Game Maker**

Create a Maths game or puzzle that could be played by your peers in class.

You could base your game on any of the topics that we have learned in class this year.